In recent years the sneaker scene has exploded with artist and designer collaborations. These specialist shoes are produced as short runs, using innovative or luxury materials, and often have bespoke packaging. Some even push the design of the shoes themselves, creating hybrids or new incarnations of classic designs. Focusing exclusively on contemporary, cutting-edge sneaker design, Art & Sole sets out to explore and to celebrate the creative side of sneaker culture showing the best and most original rarities and collaborations. These are not shoes that can be found in your average sports store. This book is a must for any enthusiast of sneaker design or collector of the shoes themselves.

Fundamentals of Biomechanics introduces the exciting world of how human movement is created and how it can be improved. Teachers, coaches and physical therapists all use biomechanics to help people improve movement and decrease the risk of injury. The book presents a comprehensive review of the major concepts of biomechanics and summarizes them in nine principles of biomechanics. Fundamentals of Biomechanics concludes by showing how these principles can be used by movement professionals to improve human movement. Specific case studies are presented in physical education, coaching, strength and conditioning, and sports medicine.

Featuring lesson plans by educators from across North America, Teaching about Gender Diversity provides K–12 teachers with the tools to talk to their students about gender and sex, implement gender diversity–inclusive practices into their curriculum, and foster a classroom that welcomes all possible ways of living gender. The collection is divided into three sections dedicated to the elementary, middle, and secondary grade levels, with each containing teacher-tested lesson plans for a variety of subject areas, including English language arts, the sciences, and health and physical education. The lesson plans range widely in terms of grade and subject, from early literacy read-alouds to secondary mathematics.Written by teachers for teachers, this engaging collection highlights educators' varied perspectives and specialized knowledge of pedagogical practices for the diverse contemporary classroom. Teaching about Gender Diversity is an ideal resource for teacher educators, teachers, and students taking education courses on equity, diversity, and social justice as well as curriculum and teaching methods. Visit the book’s companion website at teachingaboutgenderdiversity.com.

Do you want to learn how big brands make shoes? Now you can! How Shoes are Made will show Do you want to learn how modern athletic shoes are made? In How Shoes are Made you will see how big brands design and produce shoes. More than just a guided tour through a sneaker factory, How Shoes are Made will show you how modern sport shoes come to life.

Includes changes entitled Public bulletin.

Gathers drawings that can be used to create flyers, newsletters, announcements, bookmarks, display lettering, and bulletin boards.

The story of the sneaker’s rise from the first Victorian tennis shoes to the Nike Air Max and beyond Moving from the athletic field to the shopping mall, Thomas Turner tells a fresh story of the evolution of the sports shoe against the changing landscape of society, sport, fashion, industry, and technology. The Sports Shoe takes us on a journey from the first Victorian tennis shoes to the adidas Superstar and the innovative technologies of Nike Air Max. Featuring newly uncovered archival material and historic images showcasing key personalities, vintage marketing and common perceptions of this hugely desirable product, this book is a must-have for any sneaker collector, historian of popular culture, or anyone interested in the place of athletic footwear in our lives today.

A coloring book for grown-ups, The Sneaker Coloring Book is a collection of 100 black and white line drawings of popular sneaker designs, shown in side view, to color, alter, or customize. The models featured are 100 of the most popular designs from 1916 to the present day from 18 major brands including Adidas, Converse, New Balance, Nike, Onitsuka Tiger, Puma, Reebok, and Vans. Brand, model name, launch date, and category are listed for each sneaker. The drawings are printed on high-quality drawing paper and the pages are perforated so that a drawing can be removed once completed. Taking a fun and highly original approach to sneaker culture, the book will appeal to anyone who likes to color and customize their sneakers, to fashion and footwear designers, illustrators, graphic designers and, above all, to the sneaker fanatics who want to own every book about their favorite subject.

Imagine the work of a young designer for whom concept and humor are more important than the glossy aesthetics of mainstream periodicals and design annuals and for whom the message trumps the media, and you begin to get an idea of the refreshingly smart and thought-provoking work of Daniel Eatock. Rejecting the widely held opinion that work made without a client is “art” and work for hire is “design,” Eatock challenges both categories by purposely blurring the distinction. Whether he is solving traditional client problems or those of his own choosing, Eatock’s work responds to personal fantasies and the pure desire to invent, discover, and present. The first monograph on this unconventional practitioner, “Daniel Eatock Imprint” is as unconventional as the artist himself. While utilizing and embracing the expectations of a traditional monograph, the London-based designer also challenges and subverts them, presenting works based on connections and associations through color, composition, titles, material, and format rather than in chronological or hierarchical order. Constantly oscillating between art and graphic design, this book is full of Eatock’s astute observations and eccentric obsessions.

This is the eagerly anticipated follow-up to the bestselling The Packaging and Design Templates Sourcebook. With 100% new content The Packaging and Design Templates Sourcebook 2 is guaranteed to repeat the runaway success of the original volume. This indispensable sourcebook features 100 new, innovative, and classic packaging and paper engineering ideas across a variety of end uses, with detailed templates showing how to copy,
A collection of two dozen easy-to-fold paper airplane designs (using no cutting or glue), as well as innovative flight of flight. Includes the author’s Guinness World Record-breaking airplane as well as 16 tear-out model planes”--

From The Author: Has your school added a STEM class, or are you hoping to build more STEM into your school community? Buying a bunch of 3D printers and robot kits is a good start, but what does a sustainable STEM learning culture look like? This book will challenge you to think past the Daily STEM acronym and think about what it means to build a culture of STEM thinking in your school. You'll find plenty of practical tips and examples to make STEM relevant for every kid and infuse it into every classroom and every home in your community. Reviewers: “STEM can seem like such a big challenge for teachers and school leaders alike. We all want students engaged in meaningful, hands-on learning. But where do we begin? Start with Daily STEM. How can we possibly provide a full day of STEM education? And that's where this book comes in. The author's personal stories will put a smile on your face as you reflect on your own stories. Wow Factor!! Epic!” Dr. Frank Rudnisky - Educator - Author - STEM Enthusiast “I absolutely love Daily STEM!! You will never be able to look at the world the same way after you read this gem! Hundreds of ideas will swirl through your head after each page. If you are searching for your teaching style, here it is: curiosity and connections. This is a book you will read more than once. Chris's personal stories will put a smile on your face as you reflect on your own stories. Wow Factor!! Epic!” Dr. Frank Rudnisky - Educator - Author - Speaker - Consultant “Daily STEM is a book I would normally have an aversion to! Teachers either love the idea of STEM, or they run as fast as they can when they hear the term. I used to run! Daily Stem offered me a significant insight into so many ways educators can continue to provide STEM instruction/ideas and exploration across content areas and beyond the classroom walls. The Q and A style made Daily Stem an easy read. It also provided opportunity to revisit a question -and the answer- quite readily. “A noisy classroom is a collaborative classroom. A messy classroom is an inventing classroom,” sums up best practice and is a powerful reminder as we plan for the new school year!” Dr. Lori Koerner - K-12 Administrator for Curriculum, Instruction & Professional Personnel“Step-by-step instructions for flip-flops, tennis shoes, and other shoe crafts made from repurposed materials”--

Three boys struggle to come to terms with the death of a friend in a drunk-driving auto accident in which all four were involved, in a story told through newspaper stories, diary entries, school announcements, telephone conversations, and classroom assignments.

There is no end to scrapbooking as a craft, or to the popularity of Marina du Plessis’s scrapbook piecing. Back with a fourth collection of scrapbook layouts in Creative Scrapbook Piecing 4 with Marina du Plessis, the author provides designs for a host of special occasions and reasons to preserve memories of family and friends. Using mostly paper, each of the 42 full-colour layouts includes templates for making the frames, letters, titles, tags, envelopes and the three-dimensional figures. Elements may be mixed and matched, or adapted, to personalise your own layouts. There are themes to suit boys and girls (from babies to adults) and these include birthdays, weddings, special festivals and events, weddings, memories, pets and good times. Projects are suitable for advanced and beginner scrapkers.

Business Model Generation is a handbook for visionaries, game changers, and challengers striving to defy outdated business models and design tomorrow's enterprises. If your organization needs to adapt to harsh new realities, but you don't yet have a strategy that will get you out in front of your competitors, you need Business Model Generation. Co-created by 470 "Business Model Canvas" practitioners from 45 countries, the book features a beautiful, highly visual, 4-color design that takes powerful strategic ideas and tools, and makes them easy to implement in your organization. It explains the most common Business Model patterns, based on concepts from leading business thinkers, and helps you reinterpret them for your own context. You will learn how to systematically understand, design, and implement a game-changing business model--or analyze and renovate an old one. Along the way, you'll understand at a much deeper level your customers, distribution channels, partners, revenue streams, costs, and your core value proposition. Business Model Generation features practical innovation techniques used today by leading consultants and companies worldwide, including 3M, Ericsson, Capgemini, Deloitte, and others. Designed for doers, it is for those ready to abandon outdated thinking and embrace new models of value creation for executives, consultants, entrepreneurs, and leaders of all organizations. If you're ready to change the rules, you belong to "the business model generation!"

Reviewed and recognized as the most authoritative source in the field, this book describes the methods used worldwide to recover and identify footwear impressions from the scene of a crime. In this new edition, everything, including the original twelve chapters, bibliography, appendix, etc., has been clarified, updated and expanded. This edition includes updated and new information on recovery procedures and materials such as lifting, photography and casting; chemical enhancement; updated information about footwear manufacturing; footwear sizing; and known impression techniques and materials. WHAT'S NEW IN THE SECOND EDITION: Besides updating and expanding the twelve original chapters, Footwear Impression Evidence: Detection, Recovery and Examination, Second Edition adds three chapters on barefoot evidence, which concerns impressions made by the naked or sock-clad foot or those which remain in abandoned or discarded footwear; another new chapter on several cases in which the footwear impression evidence was of primary importance in bringing about a conviction or confession; and finally, a new chapter on the footwear impression evidence in the O.J. Simpson criminal and civil cases.

While storytelling is a great favorite of preschoolers, many elementary age children are more drawn to crafts and other activities. StoryCraft is an award-winning library program that combines storytelling with crafts in an exciting and engaging activity for children in first through third grades. Each one-hour program includes storytelling, a craft, movement, activities, music, and discussion. This collection of StoryCraft programs presents 50 fun and educational theme-based sessions. Each includes suggestions for promotion, music, crafts, activities, and stories. The sessions also include bibliographies to help direct young readers toward additional reading, as well as diagrams, detailed instructions, and supply lists for crafts. The themes range from a Jungle Safari to Math Mayhem to a Western Roundup, all encouraging children to enjoy reading in a variety of ways. Each session has plenty of suggestions, so that the program can be customized. Helpful Hints for implementing the program can help any librarian, volunteer, or parent turn a ho-hum storytime into a dazzling StoryCraft time.

This innovative book makes it easy for teachers to communicate to parents about what their children are learning and engage them in the learning process. Offering a complete plan for every meeting, Partnering With Parents takes the worry out of parent-teacher communication, with meeting plans for all curriculum areas, helpful tips and strategies, and easy ways to make the connection between home and school.

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Don't miss the first and bestselling book in the beloved Pete the Cat series! Pete the Cat goes walking down the street wearing his brand-new white shoes. Along the way, his shoes change from white to red to blue to brown to WET as he steps in piles of strawberries, blueberries, and other big messes! But no matter what color his shoes are, Pete keeps movin' and groovin' and singing his song because it's all good. Pete the Cat: I Love My White Shoes asks the reader questions about the colors of different foods and objects—kids love to interact with the story. The fun never stops—download the free groovin' song. Don’t miss Pete’s other adventures, including Pete the Cat: Rocking in My School Shoes, Pete the Cat and His Four Groovy Buttons, Pete the Cat Saves Christmas, Pete the Cat and His Magic Sunglasses, Pete the Cat and the Bedtime Blues, Pete the Cat and the New Guy, Pete the Cat and the Cool Cat Boogie, Pete the Cat and the Missing Cupcakes, Pete the Cat and the Perfect Pizza Party, and Pete the Cat: Crayons Rock!

Tough Test Questions? Missed Lectures? Not Enough Time? Fortunately for you, there's Schaum's Outlines. More than 40 million students have trusted Schaum's to help them succeed in the classroom and on exams. Schaum's is the key to faster learning and higher grades in every subject. Each Outline presents all the essential course information in an easy-to-follow, topic-by-topic format. You also get hundreds of examples, solved problems, and practice exercises to test your skills. This Schaum's Outline gives you practice problems with full explanations that reinforce knowledge Coverage of the most up-to-date developments in your course field In-depth review of practices and applications Fully compatible with your classroom text, Schaum's highlights all the important facts you need to know. Use Schaum's to shorten your study time-and get your best test scores!

Schaum's Outlines—Problem Solved.

Includes: 10 Complete Sessions for Veggiekids, Tots, Teens and family. 2 videos, pull-out sections for directors and leaders. Crafts, games & snacks. Puppet tracks, 5 colorful site posters, 5 invite posters, CDROM w/clipart, 75 family album covers and veggiebucks.

A home repair and maintenance guide shares a wealth of household solutions that use everyday items, from ant-proofing a home with lemon juice and using iodine to cover up furniture scratches to using powdered milk for sunburn and reusing bubble wrap as a toilet tank insulator. Reprint.

This work has been selected by scholars as being culturally important, and is part of the knowledge base of civilization as we know it. This work was reproduced from the original artifact, and remains as true to the original work as possible. Therefore, you will see the original copyright references, library stamps (as most of these works have been housed in our most important libraries around the world), and other notations in the work. This work is in the public domain in the United States of America, and possibly other nations. Within the United States, you may freely copy and distribute this work, as no entity (individual or corporate) has a copyright on the body of the work. As a reproduction of a historical artifact, this work may contain missing or blurred pages, poor pictures, errant marks, etc. Scholars believe, and we concur, that this work is important enough to be preserved, reproduced, and made generally available to the public. We appreciate your support of the preservation process, and thank you for being an important part of keeping this knowledge alive and relevant.

Many designers use folding techniques in their work to make three-dimensional forms from two-dimensional sheets of fabric, cardboard, plastic, metal, and many other materials. This unique book explains the key techniques of folding, such as pleated surfaces, curved folding, and crumpling. It has applications for architects, product designers, and jewelry and fashion designers An elegant, practical handbook, Folding for Designers explains over 70 techniques explained with clear step-by-step drawings, crease pattern drawings, and specially commissioned photography. All crease pattern drawings are available to view and download from the Laurence King website.

Introduction to Sports Biomechanics has been developed to introduce you to the core topics covered in the first two years of your degree. It will give you a sound grounding in both the theoretical and practical aspects of the subject. Part One covers the anatomical and mechanical foundations of biomechanics and Part Two concentrates on the measuring techniques which sports biomechanists use to study the movements of the sports performer. In addition, the book is highly illustrated with line drawings and photographs which help to reinforce explanations and examples.

Paper Engineering & Pop-ups For Dummies covers a wide range of projects, from greeting cards to freestanding models. Easy-to-follow, step-by-step instructions and dozens of accompanying diagrams help readers not only to complete the diverse projects in the book, but also master the skills necessary to apply their own creativity and create new projects, beyond the book’s pages.

Real-World Crime Scene Investigation: A Step-by-Step Procedure Manual is designed as a field guide providing instruction on how to document a crime scene, including sketching, mapping, searching, collecting, and preserving physical evidence. It also addresses how to document a crime scene using photography and videography. It introduces modern forensics for the workplace.

Make workplace conflict resolution a game that EVERYBODY wins! Recent studies show that typical managers devote more than a quarter of their time to resolving coworker disputes. The Big Book of Conflict-Resolution Games offers a wealth of activities and exercises for groups of any size that let you manage your business (instead of managing personalities). Part of the acclaimed, bestselling Big Books series, this guide offers step-by-step directions and customizable tools that empower you to heal rifts arising from ineffective communication, cultural/personality clashes, and other specific problem areas—before they affect your organization's bottom line. Let The Big Book of Conflict-Resolution Games help you to: Build trust Foster morale Improve processes Overcome diversity issues And more Dozens of physical and verbal activities help create a safe environment for teams to explore several common forms of conflict—and their resolution. Inexpensive, easy-to-implement, and proved effective at Fortune 500 corporations and mom-and-pop businesses alike, the exercises in The Big Book of Conflict-Resolution Games deliver everything you need to make your workplace more efficient, effective, and engaged.

This book presents all the publicly available questions from the PISA surveys. Some of these questions were used in the PISA 2000, 2003 and 2006 surveys and others were used in developing and trying out the assessment.

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